

Last name \_\_\_\_\_

First name \_\_\_\_\_

LARSON—MATH 356—CLASSROOM WORKSHEET 09  
Trees!

**Reminders**

1. Remember to email your Notes/Classroom Worksheet prior to the next class.
2. Read ahead in our textbook. We're into Chp. 2 and trees!

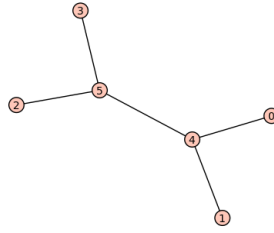
**Concepts & Notation**

- Sec. 1.8: weighted graph, shortest path problem, Dijkstra's algorithm.
- Sec. 2.1: acyclic, tree
- Sec. 2.2: cut edge, spanning tree.
  
- Sec. 2.3: cut vertex, Prufer code, coding and decoding algorithm, Cayley's Theorem.

**Review**

1. What is a *tree*?
2. **Claim:** Any two vertices in a tree are connected by a unique path.
3. **Corollary:** A tree with at least two vertices has a vertex of degree 1 (called a *leaf* or a *pendant*).

## Notes



1. **Corollary:** If  $T$  is a tree and  $v$  is a leaf, then the graph  $T - v$  (technically  $T[V(T) \setminus \{v\}]$ , formed by deleting vertex  $v$  and its single incident edge) is a tree.
2. What is *proof by induction*?
3. **Claim:** For any tree,  $\epsilon = \nu - 1$ .
4. What is a *cut edge*?
5. **Claim:** A connected graph is a tree if and only if every edge is a cut edge.
6. What is *mathematical induction*?
7. How does mathematical induction work in graph theory?
8. **Claim:** For any tree,  $\epsilon = \nu - 1$ .
9. What is a *cut edge*?
10. **Claim:** A connected graph is a tree if and only if every edge is a cut edge.
11. What is a *spanning tree*?
12. **Claim:** A connected graph has a spanning tree.
13. **Claim:** If a graph is connected then  $\epsilon \geq \nu - 1$ .
14. How can we *find* a spanning tree in a connected graph?